

On the Welfare Effects of Credit Arrangements

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Motivation

- Recent policy debates on regulating the retail payment system are motivated by concerns about efficiency of different payment instruments.
- Some empirical studies show that the social costs of using cash is higher than other payment instruments.
 - Garcia-Swartz, Hahn and Layne-Farrar (2006), Bergman, Guibourg and Segendorf (2007).
- It is natural to think that credit arrangements can improve social welfare.
 - Benefit from credit function.
 - Low cost.

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 - Some people cannot access credit (money users) and are liquidity constrained.
 - People who use credit typically demand more and bid up the price.
 - Money users suffer from the high price.

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 - Some people cannot access credit (money users) and are liquidity constrained.
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- This price effect is absent in the frictionless world (Arrow-Debreu economy).

Research Questions

- Does credit arrangement always improve social welfare in a competitive equilibrium?
 - If not, where is the inefficiency coming from?
- What sorts of pricing mechanisms are needed to correct it?

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- The provision of credit and payment services can be welfare-reducing.
 - general equilibrium price effects.

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 - The provision of credit and payment services becomes welfare-improving.
 - Price discrimination is typically required to internalize price effects.
 - Mitigate the social cost of inflation.

Environment I

- Each period is divided into day and night. Walrasian market in each subperiod.
- Buyers:
 - two permanent types: credit users (α) and money users ($1 - \alpha$);
 - with prob. π , want to consume during the day (i.i.d. shock at the beginning of the day).
- Sellers: can produce but do not want to consume during the day.
- Monetary authority: $M_+ = \gamma M$. New money as lump-sum transfer (or tax) to buyers.

Environment II

■ Day:

- Buyers (fraction of π): $u(q)$
- Sellers: $-c(q)$
- Anonymity + lack of double coincidence of wants \rightarrow money is essential

■ Night:

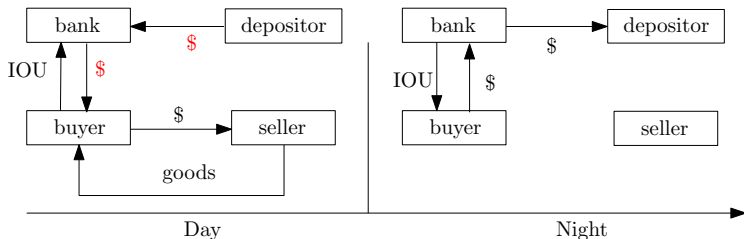
- Settle credit and adjust money balances.
- All agents can consume and produce good x
- Quasilinear preferences: $v(x) - y$
- Linear production function.

Environment III

- Competitive banking sector
 - Open when π is realized (before goods trading) in day.
 - Take deposits with rate r^d and make loans with rate r .
 - Open again at night for settlement.
 - WLOG, all financial contracts are one-period contracts.
 - Record only financial history, not transaction history in the goods market.

Banking

- Bank only lends out loans in terms of government money.
⇒ credit creation subject to liquidity constraints,



Night Market Problem

- For $j \in \{b, n, s\}$

$$W^j(m, \ell, d) = \max_{x, y, m_+} \{v(x) - y + \beta V^j(m_+)\}$$
$$\text{s.t. } \underbrace{y + \phi(m + \tau M) + (1 + r^d)d}_{\text{total income}} = \underbrace{x + \phi m_+ + (1 + r)\ell}_{\text{total expenditure}}.$$

b : credit users

n : money users

s : sellers

Day Market Problem

■ Money users:

$$V^n(m^n) = \max_{q^n} \begin{array}{l} \pi [u(q^n) + W^n(m^n - pq^n)] \\ + (1 - \pi) W^n(m^n) \end{array} \quad s.t. \quad pq^n \leq m^n.$$

Day Market Problem

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■ Credit users:

$$V^b(m^b) = \max_{q^b, \ell, d} \pi [u(q^b) + W^b(m^b + \ell - pq^b, \ell, 0)] + (1 - \pi) W^b(m^b - d, 0, d)$$

s.t. $pq^b \leq m^b + \ell,$
 $d \leq m^b.$

Day Market Problem

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$$\text{s.t. } pq^b \leq m^b + \ell,$$

$$d \leq m^b.$$

■ Sellers:

$$V^s(m^s) = \max_{q^s, \ell, d} [-c(q^s) + W^s(m^s + \ell - d + pq^s, \ell, d)] \quad \text{s.t. } d \leq m^s.$$

Banking Problem

- The bank's problem:

$$\max_{L,D} (rL - r^d D) \quad s.t. \quad L \leq D.$$

In equilibrium,

$$r = r^d > 0.$$

- Banks channel money balances from those who have additional liquidity to those who need liquidity.

Monetary Equilibrium

- In equilibrium, $r = i = \frac{\gamma}{\beta} - 1$ and (q^b, q^n, q^s) solve

$$\text{credit: } u'(q^b) = (1 + i) c'(q^s),$$

$$\text{money: } u'(q^n) = \left(1 + \frac{i}{\pi}\right) c'(q^s),$$

$$\text{market clearing: } q^s = \pi \left[\alpha q^b + (1 - \alpha) q^n \right].$$

- Note

- 1 $q^b > q^n$,
- 2 q^b is directly affected by i .
- 3 q^b and q^n interact through $c'(q^s)$.

Inflation and Welfare

■ Aggregate welfare

$$\mathcal{W} = \frac{1}{1 - \beta} \left\{ 2v(x^*) - 2x^* + \left[\alpha \pi u(q^b) + (1 - \alpha) \pi u(q^n) - c(q^s) \right] \right\}.$$

Proposition

Effects of inflation: $i \uparrow$

$q^n \downarrow$	$q^b \uparrow$ or \downarrow	$q^s \downarrow$	$\mathcal{W} \downarrow$
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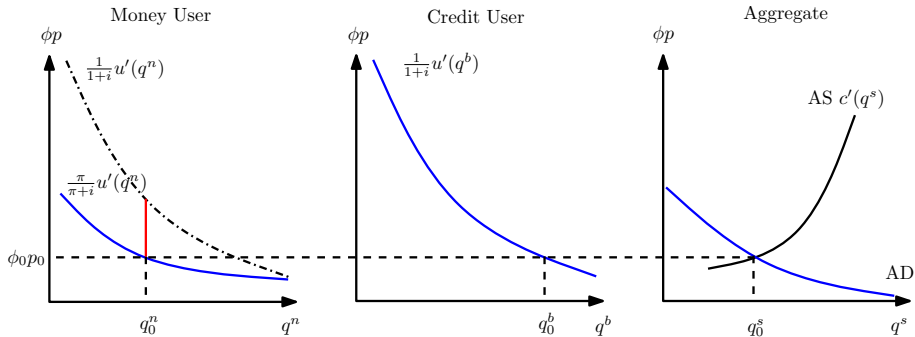
Access to Credit and Welfare

Proposition

Effects of access to credit: $\alpha \uparrow$

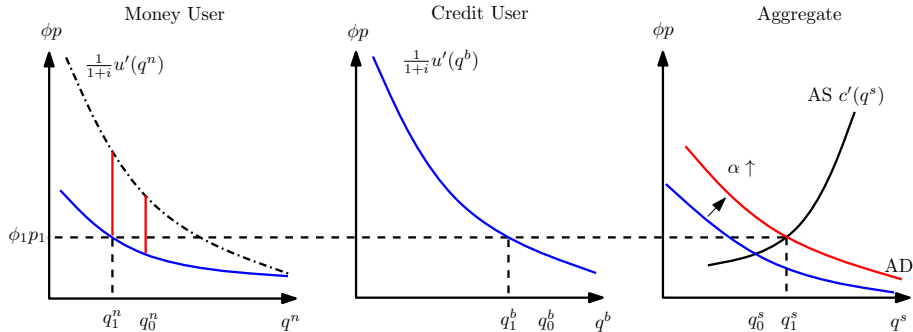
$q^n \downarrow$	$q^b \downarrow$	$q^s \uparrow$	$\mathcal{W} \downarrow$
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Price Effect



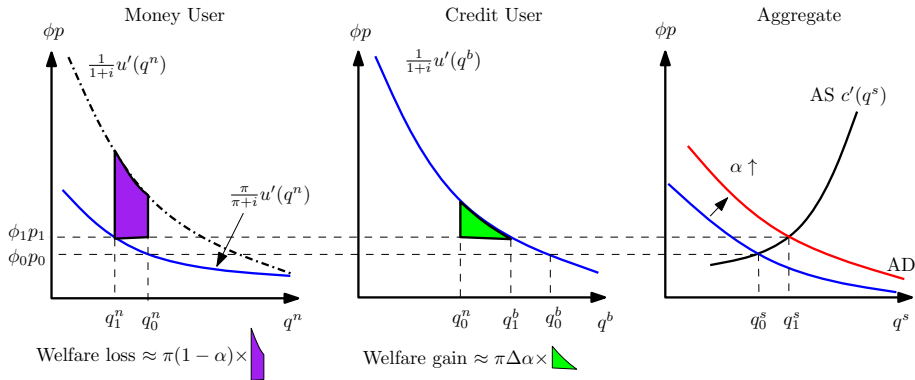
Initial α

Price Effect



Increase α by $\Delta\alpha$

Price Effect



Welfare Change

Mechanism Design

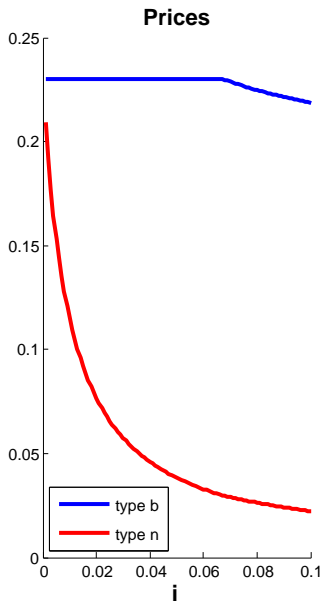
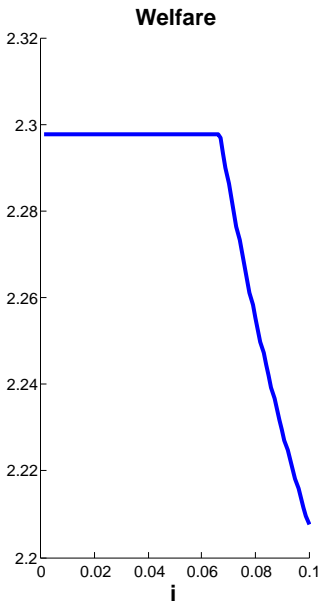
- Inefficiency comes from price effects. Can pricing arrangement be improved to mitigate inefficiencies?
- Allow the most flexible trading mechanism to give us a welfare benchmark.
- Mechanism design approach à la Hu et al. (2009) and Rocheteau (2011).
 - Abstract from all pricing inefficiencies, and focus on monetary frictions.
- All types are publicly observable except money holdings.
- A mechanism maps an agent's type j and his announced money balance to an allocation (q^j, z^j) .

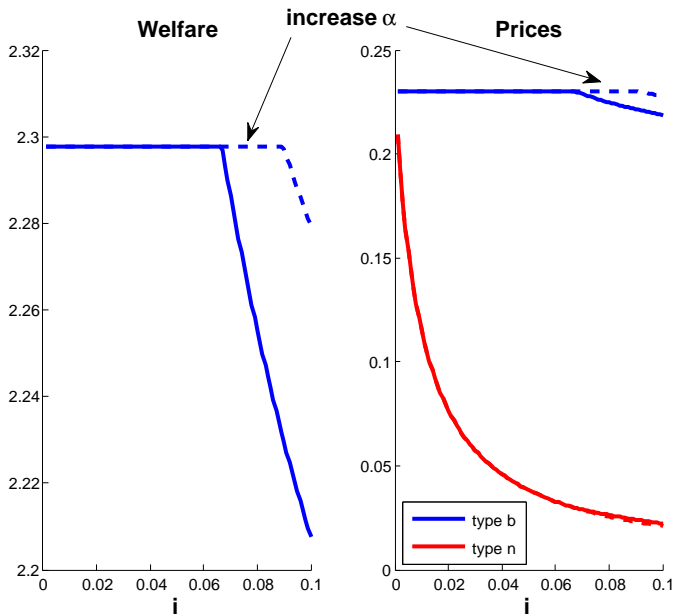
Optimal Mechanism

- To ensure that no one misreports his money holdings, a mechanism can be designed as
 - the allocation does not depend on seller's report;
 - to support the desired allocation (q^j, z^j) for a type j buyer, the mechanism will propose (q^j, z^j) if the announce money balance is no less than z^j , and will propose $(0, 0)$ otherwise.
- Implementation concept: immune to individual deviation (Nash).
- Focus on the mechanism that maximizes the social welfare subject to technological constraints and incentive constraints by different agents.

Comparison with Competitive Pricing

- Mechanism can achieve the first best even in the presence of small inflation.
- The reason:
 - not restricted to linear pricing;
 - can be contingent (q, z) on the agent's type and on the (self-reported) money holding;
 - prohibits side trades.





Extension: Credit as a Means of Payment

- Credit creation is not subject to liquidity constraint.
- Banks can issue inside money loan as a payment instrument.
- Findings:
 - Welfare reduces even more in a competitive equilibrium.
 - Under optimal pricing mechanism, credit serving a means of payment dominates the benchmark economy.

Extension: Imperfect Enforcement

- Suppose that repayment of credit cannot be enforced. The only punishment is to exclude from the banking sector forever. There exists an endogenous credit limit, $\bar{\ell}$.
- Three types of equilibrium:
 - pure monetary equilibrium,
 - constrained credit equilibrium,
 - unconstrained credit equilibrium.
- In a constrained credit equilibrium, the presence of the credit limit brings an additional link between q^b and q^n .
- Increase in α

$q^n \downarrow$	$q^b \uparrow$	$q^s \uparrow$	$W \uparrow$
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Conclusion

- Micro-founded model to evaluate the welfare implications of different payment arrangements.
 - Emphasize the role of frictions.
- The provision of credit and payment services is not necessarily welfare-improving.
 - Agents may fail to internalize the effects of their actions due to liquidity constraints.
- The welfare implications of different payment/credit arrangements depend critically on fundamental technologies
 - trading,
 - production,
 - enforcement.
- The optimal trading mechanism typically exhibits nonlinear pricing and price discrimination across different types.

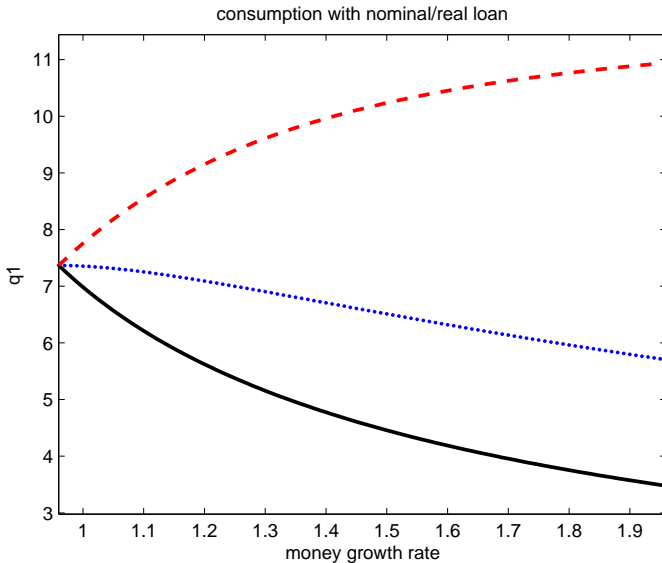
Related Literature

- Evans and Schmalensee (2005), Bolt and Chakravorti (2008), Hayashi (2008), McAndrews and Wang (2008), Shy and Wang (2011), and Verdier (2011).
- Carlton and Frankel (1995), Gans and King (2003).
- Garcia-Swartz, Hahn and Layne-Farrar (2006), Bergman, Guibourg and Segendorf (2007).

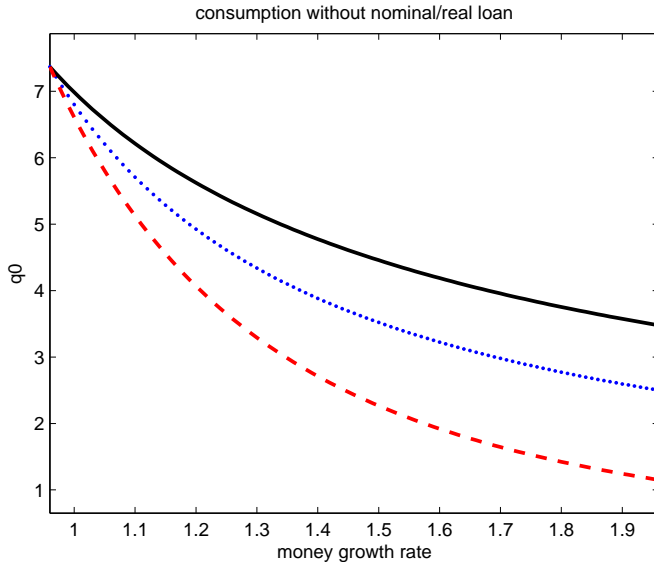
Numerical Examples

- Numerical analysis: $u(q) = \frac{1}{\rho}q^\rho$ and $c(q) = \frac{A}{\eta}q^\eta$
Let $\rho = 0.5$, $\eta = 2$, $A = 0.1$
Benchmark: $\pi = 0.5$, $\alpha = 0.5$, $\gamma = 1.1$
- black – pure monetary economy; blue – nominal loan economy;
red – real loan economy

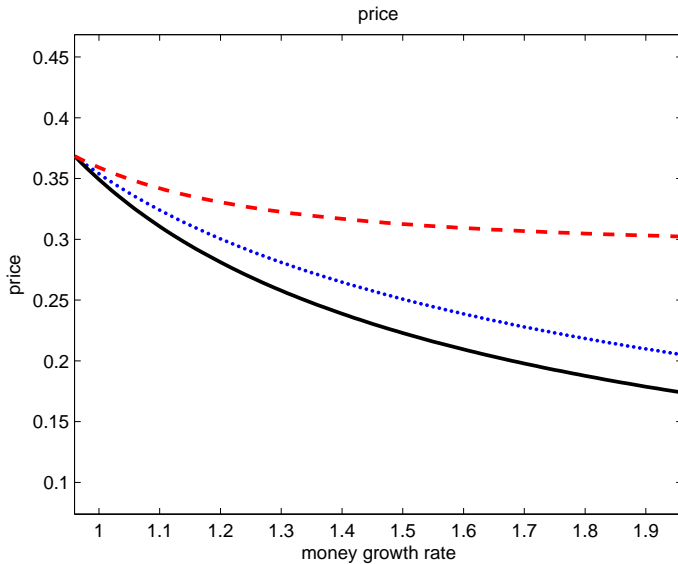
Consumption: agents who can access credit



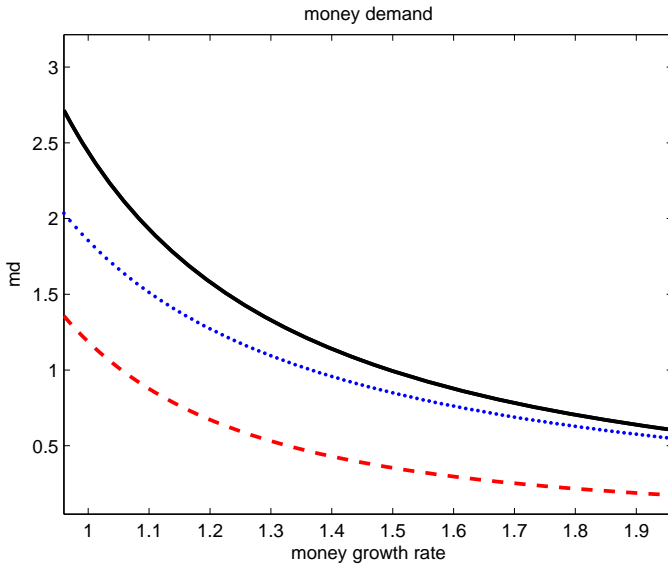
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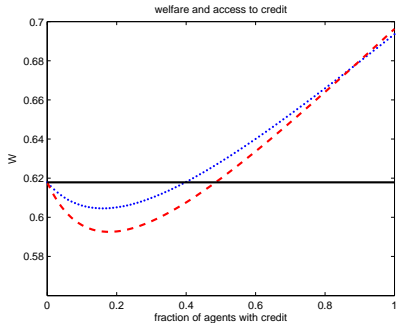
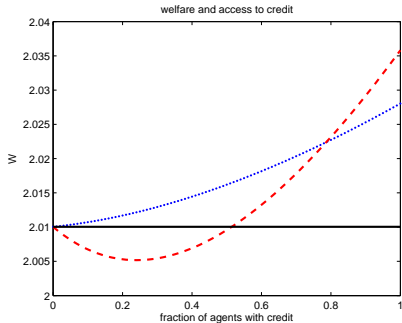
Price



Real Demand for Money



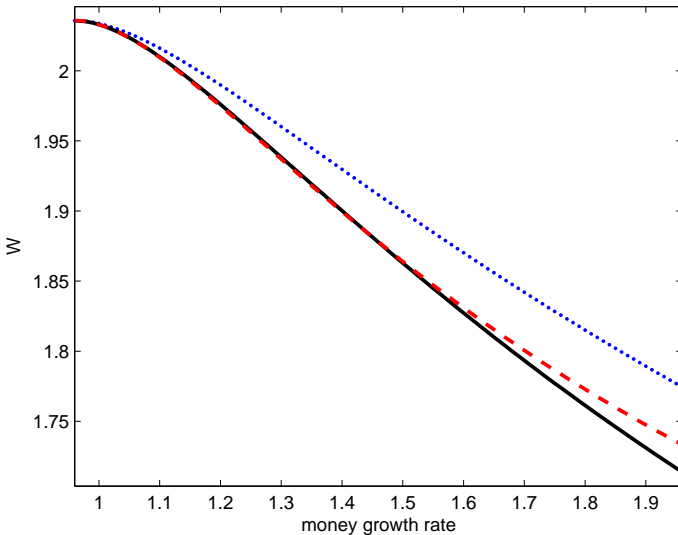
Access to Credit



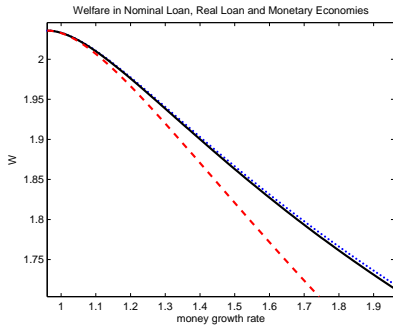
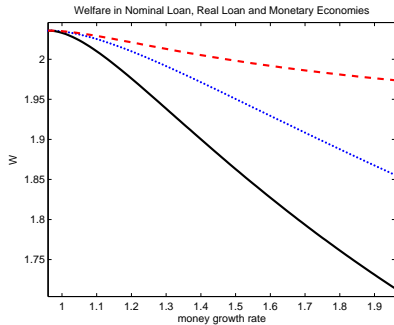
Left: $\pi = 0.5$, Right: $\pi = 0.1$

Inflation: Benchmark

Welfare in Nominal Loan, Real Loan and Monetary Economies

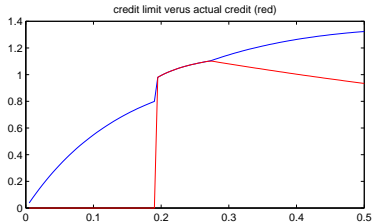
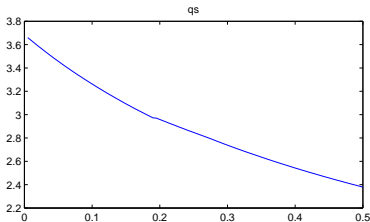
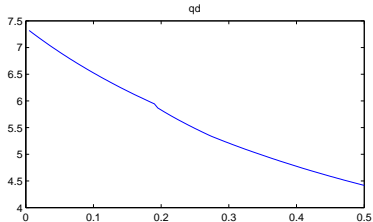
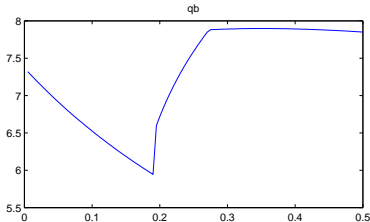


Inflation: Different α

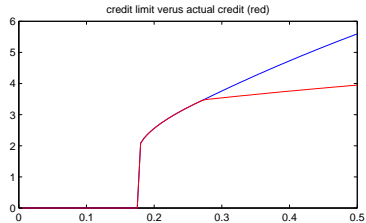
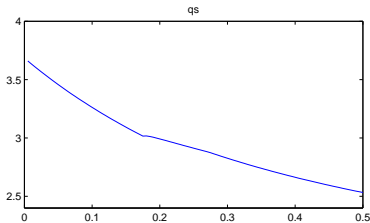
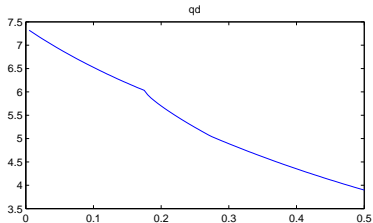
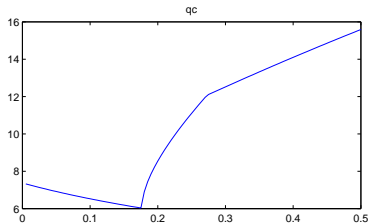


Left: $\alpha = 0.9$, Right: $\alpha = 0.1$

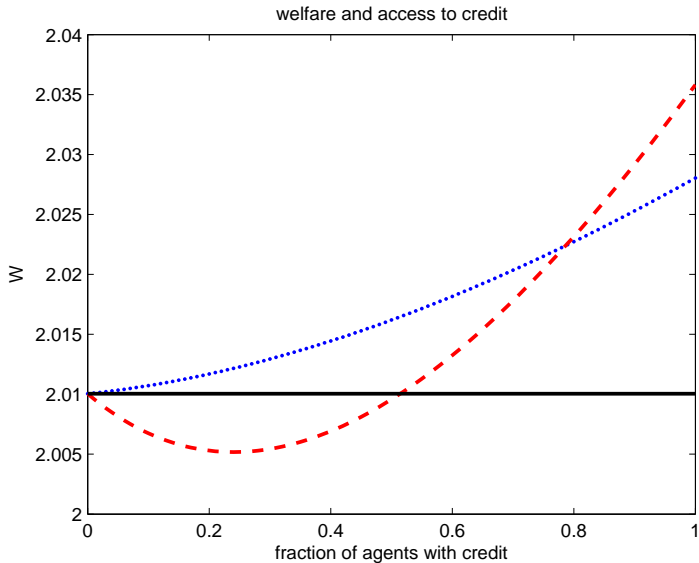
Imperfect Enforcement: Economy 1



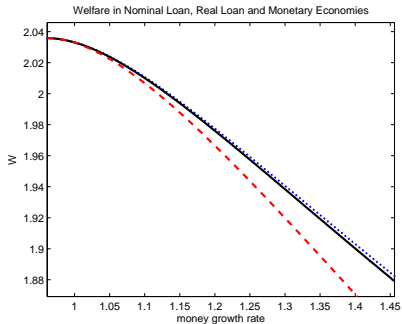
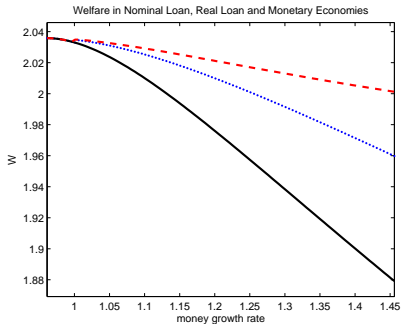
Imperfect Enforcement: Economy 2



Imperfect Enforcement: Welfare Comparison I



Imperfect Enforcement: Welfare Comparison II



Left: $\alpha = 0.9$, Right: $\alpha = 0.1$